Course SLOs aligned with Program SLOs

San Mateo CCCD

CAN Institutional SLOs

Select, evaluate, and use information to investigate a point of view, support a conclusion, or engage in problem solving.

CAN Dept - Fashion Design

CAN FASH 100 - Principles of Fashion Design

Course Outcomes:
* Color Harmony and Color Design Assignment - SLO 3. Demonstrate a knowledge of basic color theory (color wheel, color harmonies and terms) and be able to use and analyze color in the creation of original garment designs. (Created By CAN Dept - Fashion Design)
* Elements of design - SLO 2: Identify, analyze and use the elements of design in the creation of original garment designs (Created By CAN Dept - Fashion Design)
* Principles of design - SLO 1: Identify, analyze and use the principles of design in the creation of original garment designs. (Created By CAN Dept - Fashion Design)

CAN FASH 110 - Beg. Clothing Construction

Course Outcomes:
* Garment evaluation - SLO 1. Sew three garments during the class. 1. knit t-shirt, 2. Drawstring or elastic pant or skirt, 3. Lined or reversible vest. (Created By CAN Dept - Fashion Design)
* Notebook w/samples - SLO 2. Compile a notebook with class handouts, student notes and construction samples. (Created By CAN Dept - Fashion Design)
* Sewing terminology - SLO 3. Explain terminology used for garment construction. (Created By CAN Dept - Fashion Design)

CAN FASH 111 - Techniques of Fit

Course Outcomes:
* Cause of ill-fitting garments - SLO 3. Analyze ill-fitting garments and pinpoint the cause. (Created By CAN Dept - Fashion Design)
* Seam allowance method for altering patterns - SLO 1. Demonstrate an understanding of the seam allowance method of altering patterns. (Created By CAN Dept - Fashion Design)
* Terms and concepts - SLO 4. Define terms and concepts involved in Techniques of Fit. (Created By CAN Dept - Fashion Design)

CAN FASH 115 - Int Clothing Construction

Course Outcomes:
* Garment construction - SLO. 2 Sew 2 garments demonstrating use of pattern, fabric, proper seams, construction details as well as good fit. (Created By CAN Dept - Fashion Design)
* Mid Term - SLO 3: On a Mid Term exam, students will complete four samples demonstrating construction techniques as taught in class. (Created By CAN Dept - Fashion Design)
* Sample evaluation - SLO 1. Sew samples of various construction techniques. The samples will be presented in a notebook to be graded twice during the semester. (Created By CAN Dept - Fashion Design)

CAN FASH 116 - Tailoring

Course Outcomes:
* Pattern fitting and alterations - SLO 1. Analyze methods of pattern alteration for proper fit on suits and coats and adjust the pattern accordingly. The alterations will be tested with a fitting muslin and checked on the body. (Created By CAN Dept - Fashion Design)
* Tailored Garments - SLO 3. Sew a tailored jacket or coat using techniques studied in the class. It will illustrate appropriate fabric for garment style, good fit on the body, and construction techniques. Completed garment will be presented as the final. (Created By CAN Dept - Fashion Design)

CAN FASH 118 - Flat Pattern Design

Course Outcomes:
* Dart Manipulation Principles on Midterm - SLO 1. Demonstrate an understanding of the 2 flat pattern principles of dart manipulation and added fullness. Students will be able to demonstrate this on an exam. (Created By CAN Dept - Fashion Design)
* Original garment for final - SLO 3 Illustrate an understanding of the relationship between pattern drafts, construction techniques and finished garment design. Make the pattern for the final garment, construct in fabric and show on the dressform. (Created By CAN Dept - Fashion Design)

CAN FASH 122 - Advanced Tailoring

Course Outcomes:
* Jacket Construction Using Traditional Tailoring Methods - SLO2. Construct a jacket or coat with the traditional method of tailoring. Garments should include notch collars, lapels, welt pockets, bound buttonholes, sleeves and linings. (Created By CAN Dept - Fashion Design)
* Pattern fitting and alterations - SLO 1. Alter jacket patterns for personal fit and illustrate the pattern fitting methods through muslin jackets before constructing jackets in fashion fabric. (Created By CAN Dept - Fashion Design)
CAN FASH 132 - Trouser Construction

**Course Outcomes:**
- Garment Construction - SLO 2 Apply the various details such as fly zipper, waistline treatments, various pocket techniques, lining, underlining, hems and cuffs into their final pant garment. (Created By CAN Dept - Fashion Design)
- pants construction techniques - SLO 1. Understand the various techniques appropriate for constructing a pair of pants. (Created By CAN Dept - Fashion Design)

CAN FASH 133 - Copying Ready-to-Wear

**Course Outcomes:**
- analysis of ready-to-wear garment - SLO 1. Analyze an existing (intact) garment for seams, design details and grain line placement. (Created By CAN Dept - Fashion Design)
- rub-off technique - SLO 2. Demonstrate knowledge of the "rub off" technique to generate a pattern from the existing garment. (Created By CAN Dept - Fashion Design)
- Test Muslin Garment - SLO 3  Prepare and present a test garment sewn in muslin. (Created By CAN Dept - Fashion Design)

CAN FASH 134 - Beginning Millinery

**Course Outcomes:**
- Buckram Hat - Construct a basic buckram hat (Created By CAN Dept - Fashion Design)
- Handblocked Straw Hat - Construct a free form, hand blocked straw hat (Created By CAN Dept - Fashion Design)

CAN FASH 140 - Basic Serging

**Course Outcomes:**
- Proper Applications - SLO 2 Select proper tension and stitch formation for a variety of fabrics, threads and both practical and decorative applications. (Created By CAN Dept - Fashion Design)
- Serger Maintenance - SLO 3 Demonstrate skills of serger maintenance. (Created By CAN Dept - Fashion Design)

CAN FASH 146 - Designer Techniques

**Course Outcomes:**
- Garments - SLO 1. Construct 2 garments and a lab project that incorporate various design details. (Created By CAN Dept - Fashion Design)
- Student Demonstrations - SLO 2. Present one designer technique to the class. They will be responsible for researching the topic and demonstrating the technique to the class. (Created By CAN Dept - Fashion Design)

CAN FASH 151 - Fashion Merchandising

**Course Outcomes:**
- SLO 1: Costing and Pricing - SLO 1: Understand and analyze costing and pricing strategies as they relate to apparel companies. (Created By CAN Dept - Fashion Design)
- SLO 2: Target Markets - SLO 2: Identify target markets and customers groups by segmentation strategies. (Created By CAN Dept - Fashion Design)
- SLO 3: Domestic vs International Production - SLO 3: Develop a new apparel line for a specific demographic. (Created By CAN Dept - Fashion Design)

CAN FASH 162 - Advanced Flat Pattern

**Course Outcomes:**
- Notebooks - SLO 2. Demonstrate how to draft a variety of patterns using the principles of flat pattern: dart manipulation, added fullness, and contouring to create the patterns. Patterns will then be constructed from fabric and presented to the class on the dress form, weekly manipulations for homework & pattern placed in notebooks to be turned in and graded twice during the semester. (Created By CAN Dept - Fashion Design)
- Presentation Boards - SLO 1. Create presentation boards illustrating a fashion collection and then make the pattern for one of the garments on the board. (Created By CAN Dept - Fashion Design)
- SLO4: Garment/Pattern - SLO 4: Make the pattern for 2 garments, construct in fabric and show on the dressform, demonstrating an understanding of the relationship between drafts, construction techniques and finished garment design. (Created By CAN Dept - Fashion Design)

CAN FASH 164 - Fashion Illustration

**Course Outcomes:**
- create dimensional illustrations - SLO 2. Use line and shadow to create dimensional illustrations. (Created By CAN Dept - Fashion Design)
- create textural effects - SLO 2. Use color pencils to create textural effects for the fashion figure. (Created By CAN Dept - Fashion Design)
- demonstrate use of line - SLO 1 Use line to create proportional fashion illustrations. (Created By CAN Dept - Fashion Design)
- use watercolor - SLO 3. Use watercolor to express mood and attitude in the fashion figure. (Created By CAN Dept - Fashion Design)

CAN FASH 166 - Fashion Entrepreneurship

**Course Outcomes:**
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* Business Plan - SLO 5: Students will define customer and niche within the marketplace and develop a working business plan targeted to that group. (Created By CAN Dept - Fashion Design)
* Markets & Goals - SLO 1. Evaluate potential business markets and establish business goals. (Created By CAN Dept - Fashion Design)
* Promoting/Pricing - SLO 3. Compare and contrast methods used for promoting and pricing goods and services. (Created By CAN Dept - Fashion Design)
* Record Keeping - SLO 4. Set up methods of record keeping used for fashion-based businesses. (Created By CAN Dept - Fashion Design)
* Target Group Business Plan - SLO 2. Define customer and niche within the marketplace and develop a working business plan targeted to that group. (Created By CAN Dept - Fashion Design)

CAN FASH 167 - The Custom Dress Form

Course Outcomes:
* Shaping dress form to measurements - SLO 1: Demonstrate their ability to create a custom fitted form by accurately shaping a dress form to their measurements. (Created By CAN Dept - Fashion Design)
* Taking proper measurements - SLO 2 Take proper measurements in order to create an accurate fit in their dress form. (Created By CAN Dept - Fashion Design)

CAN FASH 168 - Fashion Draping

Course Outcomes:
* Design principles - SLO 2. Identify and apply the design principles and techniques necessary for the draping process. (Created By CAN Dept - Fashion Design)
* Fabric grain - SLO 1. Evaluate fabric grain and its affect on the hang of the garment. (Created By CAN Dept - Fashion Design)
* Original garment - SLO 3. Demonstrate an understanding of these principles and techniques through the creation of an original design. (Created By CAN Dept - Fashion Design)

CAN FASH 170 - French Pattern Drafting

Course Outcomes:
* create accurate moulage - SLO 1. Demonstrate the ability to draft a moulage draft based on body measurement calculations. (Created By CAN Dept - Fashion Design)
* test garment - SLO 2. Sew a moulage test garment. (Created By CAN Dept - Fashion Design)

CAN FASH 171 - Pants Drafting

Course Outcomes:
* measurement calculations - SLO 1. Demonstrate the ability to take proper measurements and make the necessary calculations specific to the pant draft. (Created By CAN Dept - Fashion Design)
* test garment - SLO 2 Make a muslin test garment of the basic pant draft (Created By CAN Dept - Fashion Design)

CAN FASH 172 - Bustier

Course Outcomes:
* Finished garment - SLO 2. Select a appropriate fashion fabric and complete a finished bustier using coutil, flannel, boning, waist stays, etc. (Created By CAN Dept - Fashion Design)
* Test garment - SLO 1. Select an appropriate pattern to make a test garment for fitting purposes. (Created By CAN Dept - Fashion Design)

CAN FASH 173 - Lingerie Design & Construction

Course Outcomes:
* Appropriate tools - SLO 2. Learn the appropriate tools for lingerie construction including threads, needles, machine feet, markers, etc. (Created By CAN Dept - Fashion Design)
* Appropriate fabrics - LO 1. Identify and apply the myriad of fabric choices available to create lingerie and learn which fabrics are appropriate for specific applications. (Created By CAN Dept - Fashion Design)
* Construction techniques - SLO 3. Identify and apply construction techniques specific to lingerie including seams, edge finishes, hems, elastic and lace application, fine piping, straps etc. (Created By CAN Dept - Fashion Design)

CAN FASH 175 - Advanced Illustration

Course Outcomes:
* Rendering techniques and Media - SLO 1: Advanced rendering techniques and media to create original fashion illustrations focusing on attitude, flar,
movement and a personal drawing style. (Created By CAN Dept - Fashion Design)

* Technical Drawing Presentation Board - SLO 3: Create and use flats, specs and floats as technical drawing tools for fashion design. (Created By CAN Dept - Fashion Design)

CAN FASH 180 - Computerized Pattern Design

Course Outcomes:
* Use of softwear to create patterns - SLO 2. Use the PAD software to create original, digital patterns for designs
  (Created By CAN Dept - Fashion Design)

CAN FASH 196 - Intro. to the Costume Industry

Course Outcomes:
* Character research and costume design - SLO 3. Demonstrate the ability to research a character and create an appropriate costume design for that character.
  (Created By CAN Dept - Fashion Design)

CAN FASH 197 - Pattern Design fr Hist. Costume

Course Outcomes:
* Create Pattern - SLO 1. Apply Flat Pattern techniques to create a pattern for a design from different historic periods, including the Renaissance, Baroque and 19th centuries. (Created By CAN Dept - Fashion Design)
* Draping - SLO3. Apply Draping techniques to create a pattern for a design from different historic periods, including the Renanissance Baroque and 19th centuries. (Created By CAN Dept - Fashion Design)

CAN FASH 199 - Costuming for Theatrical Prod.

Course Outcomes:
* Costume Construction - SLO 1: Construct costumes to the standards and demands of a particular show, using techniques that are appropriate for a theatrical setting. (Created By CAN Dept - Fashion Design)

CAN FASH 225 - Apparel Analysis

Course Outcomes:
* Stitch types, seams and edge treatments - SLO 1. Compare the advantages and disadvantages of various stitch types, seams and edge treatments used in the apparel industry, and evaluate their differences in terms of price points and quality in the final garment. (Created By CAN Dept - Fashion Design)

CAN FASH 226 - Visual Merchandising & Display

Course Outcomes:
* Analyze promotional activities - SLO 4: Ability to critically analyze and assess through a lens of social justice and diversity, current advertising and promotion activities. (Created By CAN Dept - Fashion Design)
* Color - SLO 3: Ability to apply principles and elements of color and design to the design, implementation and evaluation of window displays and other in-store visual merchandising displays (Created By CAN Dept - Fashion Design)
* Display fixtures and props - SLO 2: Ability to compare and contrast the various display fixtures and props including their usage and purpose, and to understand how, where and when they are used on the retail floor. (Created By CAN Dept - Fashion Design)

CAN FASH 228 - Fashion Show Production

Course Outcomes:
* Choreograph models - SLO 4. Students will demonstrate the ability to choreograph and stage a fashion show. (Created By CAN Dept - Fashion Design)
* Lighting - SLO 3: Identify and implement appropriate lighting for a fashion show (Created By CAN Dept - Fashion Design)
* Planning - SLO 1: Create a plan for a fashion show and use this plan as the blueprint for the event. (Created By CAN Dept - Fashion Design)
* Props/Scenery - SLO 2: Select appropriate props and scenery and/or color backdrops for the fashion show (Created By CAN Dept - Fashion Design)

CAN FASH 680CD - Beginning Teen Sewing

Course Outcomes:
* Basic sewing skills and techniques - SLO 3. The student will learn basic sewing skills and techniques. (Created By CAN Dept - Fashion Design)
* Garments - SLO 4. The student will learn how to sew simple garments. (Created By CAN Dept - Fashion Design)
* Introduction to fabrics and patterns - SLO 2. The student will be introduced to fabrics, both knits and wovens, and to the language of patterns. (Created By CAN Dept - Fashion Design)
* Machine operation - SLO 1. The student will learn how to operate a sewing machine and perform basic functions. (Created By CAN Dept - Fashion Design)
CAN FASH 100 - Principles of Fashion Design

**Course Outcomes:**

- Elements of design - SLO 2: Identify, analyze and use the elements of design in the creation of original garment designs (Created By CAN Dept - Fashion Design)
- Color Harmony and Color Design Assignment - SLO 3. Demonstrate a knowledge of basic color theory (color wheel, color harmonies and terms) and be able to use and analyze color in the creation of original garment designs. (Created By CAN Dept - Fashion Design)
- Elements of design - SLO 2: Identify, analyze and use the elements of design in the creation of original garment designs (Created By CAN Dept - Fashion Design)
- Principles of design - SLO 1. Identify, analyze and use the principles of design in the creation of original garment designs. (Created By CAN Dept - Fashion Design)

**Use language to effectively convey an idea or a set of facts, including the accurate use of source material and evidence according to institutional and discipline standards.**

CAN Dept - Fashion Design

CAN FASH 100 - Principles of Fashion Design

**Course Outcomes:**

- Elements of design - SLO 2: Identify, analyze and use the elements of design in the creation of original garment designs (Created By CAN Dept - Fashion Design)
- Color Harmony and Color Design Assignment - SLO 3. Demonstrate a knowledge of basic color theory (color wheel, color harmonies and terms) and be able to use and analyze color in the creation of original garment designs. (Created By CAN Dept - Fashion Design)
- Elements of design - SLO 2: Identify, analyze and use the elements of design in the creation of original garment designs (Created By CAN Dept - Fashion Design)
- Principles of design - SLO 1. Identify, analyze and use the principles of design in the creation of original garment designs. (Created By CAN Dept - Fashion Design)

CAN FASH 110 - Beg. Clothing Construction

**Course Outcomes:**

- Sewing terminology - SLO 3. Explain terminology used for garment construction. (Created By CAN Dept - Fashion Design)

CAN FASH 111 - Techniques of Fit

**Course Outcomes:**

- Seam allowance method for altering patterns - SLO 1. Demonstrate an understanding of the seam allowance method of altering patterns. (Created By CAN Dept - Fashion Design)
- Tag board sloper - SLO 2. Create a basic muslin sloper from which students can make a tag board sloper. (Created By CAN Dept - Fashion Design)
- Terms and concepts - SLO 4. Define terms and concepts involved in Techniques of Fit. (Created By CAN Dept - Fashion Design)

CAN FASH 113 - Textiles

**Course Outcomes:**

- Analyze and identify fabrics - SLO 3: Analyze and identify fabrics of unknown origin and will be able to predict fabric performance based on knowledge of textile construction methods and fabric suitability for textile end use. (Created By CAN Dept - Fashion Design)
- Define basic weave structures - SLO 2: Execute and define basic weave structures, and will identify fabric swatches using those structures. (Created By CAN Dept - Fashion Design)
- Demonstrate knowledge of fibers, yarns and fabrics - SLO 1. Identify and demonstrate knowledge of the performance of fibers, yarns and fabrics. (Created By CAN Dept - Fashion Design)

CAN FASH 115 - Int Clothing Construction

**Course Outcomes:**

- Garment construction - SLO 2. Sew 2 garments demonstrating use of pattern, fabric, proper seams, construction details as well as good fit. (Created By CAN Dept - Fashion Design)
- Mid Term - SLO 3: On a Mid Term exam, students will complete four samples demonstrating construction techniques as taught in class. (Created By CAN Dept - Fashion Design)

CAN FASH 116 - Tailoring

**Course Outcomes:**

- Pattern fitting and alterations - SLO 1. Analyze methods of pattern alteration for proper fit on suits and coats and adjust the pattern accordingly. The alterations will be tested with a fitting muslin and checked on the body. (Created By CAN Dept - Fashion Design)
- Samples - SLO 2. Demonstrate sewing techniques required for suits and coats by making samples of each (tailoring techniques such as collars, lapels, pockets, bound buttonholes, welt pockets, sleeves, and linings for suits and coats). Samples will be turned in each week and then placed in a notebook (3-ring binder) to be checked twice during the semester. (Created By CAN Dept - Fashion Design)
- Tailored Garments - SLO 3. Sew a tailored jacket or coat using techniques studied in the class. It will illustrate appropriate fabric for garment style, good fit on the body, and construction techniques. Completed garment will be presented as the final. (Created By CAN Dept - Fashion Design)

CAN FASH 118 - Flat Pattern Design

**Course Outcomes:**

- Dart Manipulation Principles on Midterm - SLO 1. Demonstrate an understanding of the 2 flat pattern principles of dart manipulation and added fullness. Students will be able to demonstrate this on an exam. (Created By CAN Dept - Fashion Design)
- Draft patterns for notebook - SLO 2. Demonstrate how to draft a variety of patterns including many necklines, collars, sleeves, and skirts. Make these patterns each week in miniature or full scale and turn in for homework. These will be graded in a notebook (3-ring binder) twice during the semester. (Created By CAN Dept - Fashion Design)
* Original garment for final - SLO 3 Illustrate an understanding of the relationship between pattern drafts, construction techniques and finished garment design. Make the pattern for the final garment, construct in fabric and show on the dressform. (Created By CAN Dept - Fashion Design)

CAN FASH 122 - Advanced Tailoring

**Course Outcomes:**
- Jacket Construction Using Traditional Tailoring Methods - SLO2. Construct a jacket or coat with the traditional method of tailoring. Garments should include notch collars, lapels, welt pockets, bound buttonholes, sleeves and linings. (Created By CAN Dept - Fashion Design)
- Pattern fitting and alterations - SLO 1. Alter jacket patterns for personal fit and illustrate the pattern fitting methods through muslin jackets before constructing jackets in fashion fabric. (Created By CAN Dept - Fashion Design)
- Speed Tailored jacket - SLO3. Construct a jacket or coat using speed tailoring methods and applying fusible interfacing. (Created By CAN Dept - Fashion Design)

CAN FASH 123 - Intro to the Fashion Industry

**Course Outcomes:**
- Aspects of the apparel industry - SLO 1. Describe and discuss questions based on the text illustrating knowledge of the U.S. apparel industry with comparisons of what was learned on field trips to San Francisco companies. (Created By CAN Dept - Fashion Design)
- Jobs in apparel industry - SLO 3. Organize and submit journals from field trips and guest speakers explaining concepts presented about fashion and the apparel industry in general. Information about different jobs and industry terms will be included. (Created By CAN Dept - Fashion Design)
- SF Apparel industry - SLO 2. Analyze and review a current article that relates to fashion industry jobs and current changes in the job market. (Created By CAN Dept - Fashion Design)

CAN FASH 132 - Trouser Construction

**Course Outcomes:**
- Garment Construction - SLO 2 Apply the various details such as fly zipper, waistline treatments, various pocket techniques, lining, underlining, hems and cuffs into their final pant garment. (Created By CAN Dept - Fashion Design)
- Pants construction techniques - SLO 1. Understand the various techniques appropriate for constructing a pair of pants. (Created By CAN Dept - Fashion Design)

CAN FASH 133 - Copying Ready-to-Wear

**Course Outcomes:**
- Rub-off technique - SLO 2. Demonstrate knowledge of the "rub off” technique to generate a pattern from the existing garment. (Created By CAN Dept - Fashion Design)
- Test Muslin Garment - SLO 3 Prepare and present a test garment sewn in muslin. (Created By CAN Dept - Fashion Design)

CAN FASH 134 - Beginning Millinery

**Course Outcomes:**
- Buckram Hat - Construct a basic buckram hat (Created By CAN Dept - Fashion Design)
- Handblocked Straw Hat - Construct a free form, hand blocked straw hat (Created By CAN Dept - Fashion Design)

CAN FASH 140 - Basic Serging

**Course Outcomes:**
- Skills - SLO 1 Demonstrate basic serging skills that include threading, tension adjustment and proper selection of basic seam and edge finishes. (Created By CAN Dept - Fashion Design)

CAN FASH 146 - Designer Techniques

**Course Outcomes:**
- Garments - SLO 1. Construct 2 garments and a lab project that incorporate various design details. (Created By CAN Dept - Fashion Design)
- Notebook - SLO 3: Compile a notebook with handouts, construction techniques and samples. (Created By CAN Dept - Fashion Design)
- Student Demonstrations - SLO 2: Present one designer technique to the class. They will be responsible for researching the topic and demonstrating the technique to the class. (Created By CAN Dept - Fashion Design)

CAN FASH 150 - History of Fashion

**Course Outcomes:**
- Historic influences on modern dress - SLO 2. Analyze modern dress in relation to historic dress and identify historic influences on modern dress. (Created By CAN Dept - Fashion Design)

CAN FASH 162 - Advanced Flat Pattern

**Course Outcomes:**
- Mid Term Test - SLO 3. Explain basic concepts used in pattern making and demonstrate how these apply to pattern making (scored on tests). (Created By CAN Dept - Fashion Design)
- Notebooks - SLO 2. Demonstrate how to draft a variety of patterns using the principles of flat pattern: dart manipulation, added fullness, and contouring to create the patterns. Patterns will then be constructed from fabric and presented to the class on the dress form, weekly manipulations for homework & pattern placed in notebooks to be turned in and graded twice during the semester. (Created By CAN Dept - Fashion Design)
Presentation Boards - SLO 1. Create presentation boards illustrating a fashion collection and then make the pattern for one of the garments on the board. (Created By CAN Dept - Fashion Design)

SLO4: Garment/Pattern - SLO 4: Make the pattern for 2 garments, construct in fabric and show on the dressform, demonstrating an understanding of the relationship between drafts, construction techniques and finished garment design. (Created By CAN Dept - Fashion Design)

CAN FASH 163 - Pattern Grading

Course Outcomes:
* Grade Rule Charts - SLO 2. Create a grade rule chart based on the knowledge of how the pattern grows from size to size. They will be able to identify and properly apply those grade rules for various types of patterns. (Created By CAN Dept - Fashion Design)
* Grading Techniques - SLO 1. Demonstrate the ability to grade patterns into multiple sizes using manual techniques.

(Created By CAN Dept - Fashion Design)

* Identify Size Ranges - SLO 3. Identify and evaluate different size ranges and the body type that is appropriate for each size range. (Created By CAN Dept - Fashion Design)

CAN FASH 164 - Fashion Illustration

Course Outcomes:
* create dimensional illustrations - SLO 2. Use line and shadow to create dimensional illustrations.

(Created By CAN Dept - Fashion Design)

CAN FASH 166 - Fashion Entrepreneurship

Course Outcomes:
* Business Plan - SLO 5: Students will define customer and niche within the marketplace and develop a working business plan targeted to that group. (Created By CAN Dept - Fashion Design)
* Markets & Goals - SLO 1. Evaluate potential business markets and establish business goals.

(Created By CAN Dept - Fashion Design)

* Promoting/Pricing - SLO 3. Compare and contrast methods used for promoting and pricing goods and services. (Created By CAN Dept - Fashion Design)

CAN FASH 170 - French Pattern Drafting

Course Outcomes:
* create accurate moulage - SLO 1. Demonstrate the ability to draft a moulage draft based on body measurement calculations. (Created By CAN Dept - Fashion Design)
* test garment - SLO 2. Sew a moulage test garment.

(Created By CAN Dept - Fashion Design)

CAN FASH 171 - Pants Drafting

Course Outcomes:
* measurement calculations - SLO 1. Demonstrate the ability to take proper measurements and make the necessary calculations specific to the pant draft.

(Created By CAN Dept - Fashion Design)

* test garment - SLO 2. Make a muslin test garment of the basic pant draft (Created By CAN Dept - Fashion Design)

CAN FASH 172 - Bustier

Course Outcomes:
* Finished garment - SLO 2. Select a appropriate fashion fabric and complete a finished bustier using coutil, flannel, boning, waist stays, etc.

(Created By CAN Dept - Fashion Design)

* Test garment - SLO 1. Select an appropriate pattern to make a test garment for fitting purposes. (Created By CAN Dept - Fashion Design)

CAN FASH 175 - Advanced Illustration

Course Outcomes:
* Fashion Ad Assignment and Ad Analysis Sheet - SLO 2: Draw and use the fashion figure as an advertising and communicative tool for fashion design. (Created By CAN Dept - Fashion Design)

* Rendering techniques and Media - SLO 1: Advanced rendering techniques and media to create original fashion illustrations focusing on attitude, flair, movement and a personal drawing style. (Created By CAN Dept - Fashion Design)

* Technical Drawing Presentation Board - SLO 3: Create and use flats, specs and floats as technical drawing tools for fashion design. (Created By CAN Dept - Fashion Design)

CAN FASH 178 - Computerized Pattern Grading

Course Outcomes:
* Grade patterns - SLO 2: Utilize PAD system to grade a variety of pattern styles into multiple sizes, including tops, skirts, pants, and men's wear. (Created By CAN Dept - Fashion Design)

* Library of graded sizes - SLO 1: Utilize the PAD System to create a library of graded sizes for men and women. (Created By CAN Dept - Fashion Design)
CAN FASH 180 - Computerized Pattern Design

Course Outcomes:
* PAD software commands - SLO 1. Accurately identify PAD software commands that relate to pattern making, and determine which command is appropriate for various pattern making operations (Created By CAN Dept - Fashion Design)
* Use of digitizer and plotter - SLO 3. Use the digitizer and plotter to accurately turn a paper pattern into a digital pattern. (Created By CAN Dept - Fashion Design)
* Use of softwear to create patterns - SLO 2. Use the PAD software to create original, digital patterns for designs (Created By CAN Dept - Fashion Design)

CAN FASH 195 - Portfolio Development

Course Outcomes:
* Apply concepts of portfolio assembly - SLO 1. Understand the purpose of the portfolio in fashion design and job search. (Created By CAN Dept - Fashion Design)
* Portfolio layout techniques - SLO 3. Understand how to customize and target a portfolio. (Created By CAN Dept - Fashion Design)
* Use of basic art supplies - SLO 2. Choose the right materials, organization and formats for the portfolio. (Created By CAN Dept - Fashion Design)

CAN FASH 196 - Intro. to the Costume Industry

Course Outcomes:
* Character research and costume design - SLO 3. Demonstrate the ability to research a character and create an appropriate costume design for that character. (Created By CAN Dept - Fashion Design)
* Field trip reports - SLO 2. Identify areas of personal interest and expertise in the costume industry and make contact with professionals within the local costume industry. (Created By CAN Dept - Fashion Design)

CAN FASH 197 - Pattern Design for Historic Costume

Course Outcomes:
* Create Pattern - SLO 1. Apply Flat Pattern techniques to create a pattern for a design from different historic periods, including the Renaissance, Baroque and 19th centuries. (Created By CAN Dept - Fashion Design)
* Draping - SLO 3. Apply Draping techniques to create a pattern for a design from different historic periods, including the Renaissance Baroque and 19th centuries. (Created By CAN Dept - Fashion Design)
* Identify Historic Periods - SLO 2. Identify styles of different historic periods. (Created By CAN Dept - Fashion Design)

CAN FASH 199 - Costuming for Theatrical Production

Course Outcomes:
* Costume Construction - SLO 1: Construct costumes to the standards and demands of a particular show, using techniques that are appropriate for a theatrical setting. (Created By CAN Dept - Fashion Design)
* Play script - SLO 2: Read a script and analyze the characters and setting of a play in order to be able to design costumes for that play. (Created By CAN Dept - Fashion Design)
* Terminology and Organization - SLO 3: Learn the terminology and organizational structure unique to a costume shop. (Created By CAN Dept - Fashion Design)

CAN FASH 225 - Apparel Analysis

Course Outcomes:
* Fabrics - SLO 3. Identify commonly used fabrics in the garment industry. (Created By CAN Dept - Fashion Design)
* Stitch types, seams and edge treatments - SLO 1. Compare the advantages and disadvantages of various stitch types, seams and edge treatments used in the apparel industry, and evaluate their differences in terms of price points and quality in the final garment. (Created By CAN Dept - Fashion Design)
* Style terminology - SLO 2. Identify common style terminology used in the fashion industry for garments, shoes and accessories. (Created By CAN Dept - Fashion Design)

CAN FASH 226 - Visual Merchandising & Display

Course Outcomes:
* Components of store's environment - SLO 1: Ability to define and explain the components of a store's visual and merchandising environment. (Created By CAN Dept - Fashion Design)

CAN FASH 228 - Fashion Show Production

Course Outcomes:
* Choreograph models - SLO 4. Students will demonstrate the ability to choreograph and stage a fashion show. (Created By CAN Dept - Fashion Design)
* Planning - SLO 1: Create a plan for a fashion show and use this plan as the blueprint for the event. (Created By CAN Dept - Fashion Design)

CAN FASH 680CD - Beginning Teen Sewing

Course Outcomes:
* Garments - SLO 4. The student will learn how to sew simple garments. (Created By CAN Dept - Fashion Design)
* Introduction to fabrics and patterns - SLO 2. The student will be introduced to fabrics, both knits and wovens, and to the language of patterns. (Created By CAN Dept - Fashion Design)

Understand and interpret various points of view that emerge from a diverse world of peoples and cultures.

**CAN Dept - Fashion Design**

**CAN FASH 100 - Principles of Fashion Design**

*Course Outcomes:*
- Principles of design - SLO 1. Identify, analyze and use the principles of design in the creation of original garment designs. (Created By CAN Dept - Fashion Design)

**CAN FASH 113 - Textiles**

*Course Outcomes:*
- Demonstrate knowledge of fibers, yarns and fabrics. - SLO 1. Identify and demonstrate knowledge of the performance of fibers, yarns and fabrics. (Created By CAN Dept - Fashion Design)

**CAN FASH 123 - Intro to the Fashion Industry**

*Course Outcomes:*
- Aspects of the apparel industry - SLO 1. Describe and discuss questions based on the text illustrating knowledge of the U.S. apparel industry with comparisons of what was learned on field trips to San Francisco companies. (Created By CAN Dept - Fashion Design)
- Jobs in apparel industry - SLO 3. Organize and submit journals from field trips and guest speakers explaining concepts presented about fashion and the apparel industry in general. Information about different jobs and industry terms will be included. (Created By CAN Dept - Fashion Design)

**CAN FASH 146 - Designer Techniques**

*Course Outcomes:*
- Student Demonstrations - SLO 2. Present one designer technique to the class. They will be responsible for researching the topic and demonstrating the technique to the class. (Created By CAN Dept - Fashion Design)

**CAN FASH 150 - History of Fashion**

*Course Outcomes:*
- Attributes of non-western styles - SLO 3. Recognize the unique attributes of particular non-western or folk styles of dress (Created By CAN Dept - Fashion Design)
- Styles of dress - SLO 1. Identify major styles of dress in Western history from ancient cultures to the 20th Century. (Created By CAN Dept - Fashion Design)

**CAN FASH 151 - Fashion Merchandising**

*Course Outcomes:*
- SLO 3: Domestic vs International Production - SLO 3: Develop a new apparel line for a specific demographic. (Created By CAN Dept - Fashion Design)

**CAN FASH 166 - Fashion Entrepreneurship**

*Course Outcomes:*
- Business Plan - SLO 5: Students will define customer and niche within the marketplace and develop a working business plan targeted to that group. (Created By CAN Dept - Fashion Design)
- Target Group Business Plan - SLO 2. Define customer and niche within the marketplace and develop a working business plan targeted to that group. (Created By CAN Dept - Fashion Design)

**CAN FASH 196 - Intro. to the Costume Industry**

*Course Outcomes:*
- Jobs in the costume industry - SLO 1. Demonstrate knowledge of the organization of a professional costume shop and identify types of jobs available in the costume industry (Created By CAN Dept - Fashion Design)

**CAN FASH 199 - Costuming for Theatrical Prod.**

*Course Outcomes:*
- Play script - SLO 2: Read a script and analyze the characters and setting of a play in order to be able to design costumes for that play. (Created By CAN Dept - Fashion Design)
Course Outcomes:

* Business Plan - SLO 5: Students will define customer and niche within the marketplace and develop a working business plan targeted to that group. (Created By CAN Dept - Fashion Design)